TransADF

COLLABORATORS			
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Contents

Chapter 1

TransADF

1.1 TransADF v4.0.46

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                  TransADF v4.0.46
  TransADF-RT v4.0.46
  TransADF-Lite v4.0.46
  Copyright © Karl J. Ots
  5th October 1998


                Contact Info
                 TransADF is FreeWare as defined by the
  GNU General Public License

Table of Contents


                Disclaimer
                == It's important that you read this.

                Acknowlegments
                == The people who made it possible (other than me)


                About TransADF
                == What is it and how do I use it?

                Command Line Options
                == Making TransADF do what you want it to do.

                Examples
                == Some examples (No kidding?).


                History of TransADF
                == The past and the future.

                What TODO next...
                == Some things that might happen.  Maybe.

                Miscellaneous Notes
```

```
                == You should read this, in case you missed something.

                My HomePage
                == Getting better :).


                The Full Source
                == More insight into the progam than you'll even want.
 Aminet readme file    == Guess what this is!
```

1.2 Contact Info

```
                 I can be contacted via the following e-mail address:

    kjots@lis.net.au

  Also, check out
               My HomePage
               .  It has links to all my software
  as well as some other stuff.


                Back to Contents
```

1.3 The Legal Bit

```
                 Ok, before I go into the standard disclaimer bit, I just want to
  make two things very clear:

  1) TransADF is nothing more or less than a copy program, and whether
  it be a disk-to-disk or file-to-file copier, or as in this case,
  disk-to-file and back, the same rules apply.  IT IS ILLEGAL TO COPY
  AND DISTRIBUTE COPYRIGHTED MATERIAL.  Most companies will allow you
  to backup a disk for private use, but you can't then give that
  copy to someone else.  TransADF is no different.  Any ADF you
  create is under the same copyright protection as the disk it came
  from.

  2) Just because I wrote something that can be used with UAE or
  Fellow does not mean I'm going to give out Kickstart or Workbench
  images.  Don't mail me asking for them, I will won't even bother
  to reply.

  OK, now that that ugliness is over with, on to the next bit of
  ungliness.

Standard Disclaimer:
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  Copyright (C) 1998 Karl J. Ots
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You can read the GNU General Public License by following the
preceding link, or by viewing the file COPYING included in this
distribution.

The author is trying to make this program as stable and usable as
possible, so send me reports of any problems you have. I am open
to suggestions on how to make this a better program. Send all
reports and suggestions to my
email address
.

Back to Contents

1.4 Acknowlegments

I would like to acknowlage the following people:

The authors of the ZLib, Jean-loup Gailly and Mark Adler.
Visit http://www.cdrom.com/pub/infozip/zlib/ for more information
about the ZLib.

The author of the DICE C compiler, Matt Dillon.
Visit http://www.obviously.com/ for more info about DICE.

Also, the follwing people whe gave me feedback:

"Treveur."	--	General feedback
Thomas Lorenz	--	Verify option
Mauro Sergio Lourenço	--	RAD: and FMS: support
Kovacs "ARCHON" Gabor	--	OS1.3 support
DoMiNAToR	--	Extended Track support
Chris Creevy	--	OS1.3 support
Henrik Nilsson	--	Sweedish translation of documents
"No Body"	--	Many ideas, including verify and compare
Popal	--	General feedback
Steven	--	OS1.3 support

Not all of these ideas have been implelented in this release, but most are on the cards for the next one.

Back to Contents

1.5 About TransADF

What is TransADF?

TransADF is a utility that can transfer Amiga Disk Files (ADFs) to and from Amiga disk drives, as well as any other disk-kile device (eg RAD:, FMS: etc)

An ADF is typically an unmodified 880kb file image of a disk drive. It can be used to transfer complete Amiga disks over a communication medium that doesn't take plastic (eg modems, the Internet). At the other end, a utility like TransADF can take the file and put it back on the disk. Simple.

ADFs are also used by the Amiga emulators UAE (Unix Amiga Emulator) and Fellow. The disk drives of a PC can't read Amiga disks (FACT!), so the emulators use the ADF as a virtual floppy disk drive.

Another virtual floppy drive, this time on the Amiga itself, is FMS. This is a device that allows a file to be mounted so that it looks like a floppy drive to the Amiga.

Enter TransADF

TransADF can create ADFs for all these purposes, as well as an added bonus of being able to handle ZLib, GZip and PKZip archives. You probably know what PKZip files are, they are are the standard archiving format on the PC systems. GZips are used mainly on UNIX systems and can only compress one file. ZLibs are defined in RFC-1950, and the format can be created by the ZLib without any interaction from the rest of the program, so it was simple to add it.

The extra extra bonus is the ability to add and remove a file from a PKZip archive by name. Any file within the archive can be removed, and any number of files can be added to an existing archive, both by TransADF and any other program that can Zip files.

TransADf comes in three 'flavours'. The standard version is simply TransADF, and was linked with the ZLib at compile time. It's quite large, about 46k. TransADF-RT uses the runtime "z.library", available on Aminet in util/libs/zlib.lha. It reduces the size of the executable to about 19k, but seems to degrade compression slightly. Ah well, nothing's perfect. The

```
  third version is TransADF-Lite.  It includes no compression
  or decompression routines, nor GZip or PKZip support.  The
  removal of these features reduce the size even furthur to
  8k.  All flavours have been compiled from the same
               sources
               .

  The best way to learn how to use TrandADF is to read the examples
  and usage sections:


                Command Line Options

                Examples

                Back to Contents
```

1.6 Command Line Arguments

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                Command Line Arguments
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  DRIVE The AmigaDOS drive on which to operate, either for input
    or output.  This can be any drive which DOS recognises as
    a device eg DFx:, FMS:, RAD: etc.  Note that drive must
    have a fixed geometry; devices like RAM: which grow and
    shrink cannot be used.
    This argument is required.

  FILE  The name of the file to operate on.  This file is created
    (or updated, see ADD) if you are reading from the drive.
    If you are writing to the drive (with WRITE below), then
    TransADF will auto-detect the file type.
    This argument is required.

  START These indicate the cylinder numbers to start and end the
  END operation.  The default values are 0 for START, and
    the highest cylinder number for the drive for END (79 for
    DFx:).  Any value between and including these defaults
    may be used, with the exception that START may not be larger
    than END (but they can be equal, in which case only one
    cylinder is transfered).
    WARNING: It is legal for END to be larger then the highest
    cylinder number for the drive.  This should be avoided
    unless you know what you are doing.

  WRITE By default, TransADF copies data from the drive into the
    file.  This switch reverses that operation, causing it to
    write from the file onto the disk.  This will cause all the
    data currently on the disk, within the ranges indicated by
    START and END, to be overwritten.
    Starting with version 4, TransADF will not, by default,
    format the disk as it writed the data.  This was changed to
    be more compatible with non-TrackDisk devices.  See FORMAT
```

below.

VEFIRY With this option specified, TransADF will read data from the drive after each track has been written to make sure it has been written correctly.
This option will only work if WRITE has also been specified and will slow down the transfer by about 40%.

FORMAT As stated above, TransADF no longer formats while it writes. With this option, you can turn that feature back on, which means you can still transfer data to disks that are either unformatted, or formatted to a different geometry (eg PC disks). This is something that
TransDisk
is incapable of.
WARNING: This option should only be used with drives that understand formatting (eg DFx:), or those that don't need to be formatted (eg FMS:, RAD:). It may fail with other 'real' disk drives like CrossDOS or DiskSpare.
This option will only work if WRITE has also been specified and will slow down the transfer by about 20%.

The following option are not acvitve in the Lite version, and will be ignored. With the excpetion of NAME, none of these have any effect if WRITE is specified.

ZLIB Create a ZLib stream as defined by RFC-1950. This option overrides the GZIP and PKZIP option.

GZIP Create a GZip file as defined by RFC-1952, and is compatible with GZip version 1.2.4. This option overrides the PKZIP option.

PKZIP Create a PKZip file that is capatible with PKZip, Info-Zip and WinZip etc. The default action is to create a new archive, but you can add to an existing archive by specifing ADD.

NAME The name to store in PKZip and GZip files when reading from the drive, or the name of the file within the PKZip file to transfer when writing to the drive. The latter case uses Amiga wildcards to search for filenames. The first match is used, and no matches produces and error.

LEVEL Compression level, a number between 1 and 9, with 1 being the fastest and 9 resulting in the best compression and a smaller file. 0 can be used but is not recomented and it will create a file that is larger than a 'vanilla' ADF.

ADD Causes the file to be added to a PKZip archive, rather than creating a new file. This option only works with PKZIP specified. Attempting to add to a non-existent zip file will result in an error.
WARNING: The PKZip file is not backed up in any way; TransADF attempts to work in low-memory, low-capacity environments. So if the computer crashes during the operation, you will most likely lose the orginal PKZip file. So make sure you back up the file before you ADD to it.

Back to Contents

1.7 Some Examples

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                Some Examples
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  The following are some examples of how to use TransADF


  1> TransADF DRIVE DF0: FILE T:wb.adf

  Creates a new file "T:wb.adf" and transfers the entire
  contents of the disk in DF0: to it.


  1> TransADF DRIVE DF0: FILE T:wb.adf START 40 END 79

  As above, but only transfers the last 40 tracks to the
  file.


  1> TransADF DRIVE DF1: FILE T:wb.adf WRITE

  Writes the contents of "T:wb.adf" to the disk in write DF1:


  1> TransADF DRIVE DF0: FILE T:wb.gz GZIP NAME wb.adf

  Creates a new file called "T:wb.gz" and compressed the disk
  in DF0: into a GZip format file.  The NAME "wb.adf" is stored
  in the GZip file.  GZIP can be replaced by PKZIP to create
  PKZip files, or ZLIB to create ZLib format files.


  1> TransADF DRIVE DF0: FILE T:wb.zip PKZIP ADD NAME ex.adf

  Adds the disk in drive DF0: to the already existing PKZip file
  T:wb.zip, with the name "ex.adf".

  1> TransADF DRIVE DF1: FILE T:wb.zip WRITE NAME ex.adf

  Extract the file within the PKZip archive "T:wb.zip" named "ex.zip"
  to the disk in drive DF0:

  Transfer an ADF to disk with verification.

  1> TransADF DRIVE DF1: FILE T:wb.adf WRITE VERIFY

  Transfer an ADF to the RAD: disk.

  1> TransADF DRIVE RAD: FILE T:wd.adf WRITE
```

Back to Contents

1.8 History

```
                The History of TransADF
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Background
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  TransADF was inspired (well, I suppose that's the word you could
  use...) by TransDisk that comes with UAE (The UNIX Amiga Emulator).
  TransDisk is usably, but not very nice.  For one thing, it writes
  the ADF data to the StdOut (ie the shell), expecting you to
  redirect it into a file.  The only problem was that it wrote
  progress info to the StdErr, and the shell I use (ZShell) can't
  distinguish between the two.  So I end up with a file that has
  "Reading track blablabla" between eack track.  Another thing
  that TransDisk did, or rather didn't do, was Inhibit access to the
  drive that you are operating on.  This means that you could attempt
  to write to a disk that contained the file you were reading.  What
  a mess!  Anyway, I decided  write a better one, one that did
  everything right.


Pre-release versions
--------------------

  The following versions of TransADF were never relased.  Each was
  completed, but when it came time to start writing the docs
  (something I despise!!!), I had a better idea how to do something.
  So these got left behind.

  TransADF v1.42  (September 1997)
  --------------------------------
    This was my first attempt at TransADF, and was, as stated
    above, completed.  It didn't have any compression or
    decompression abilities.  Apart from some re-arranging
    to incorperate the newer functions in future versions,
    the TrackDisk reading and writing routines havn't changed.
    This version is basically the same as TransADF-Lite.

  TransADF v2.10 (November 1997)
  ------------------------------
    This was my first attempt to incorperate decompression,
    and I did it by adding the module "inflate.c" from the
    GZip 1.2.4 distribution, unmodified, along with a
    "taylor.h" and "gzip.h" modified to enable inflate() to
    compile.  A "gzip.c" module that allowed it to operate
    was added, and guess what?  It worked!  So I was really
    pissed off when I found out about the ZLib and all that
```

hard work was wasted (This is the best argument for a
permanant home connectoin to the Internet!). Still, I
learned a lot, so I suppose it wasn't a complete loss.

Released versions

TransADF v3.72 (8th December 1997)

Well, I think I can finally release this version without
needing to start all over again :) That's not to say it's
finished, there's still tonnes of things I could add (see
the TODO section), but it's as stable and usable as it
needs to be.
Anyway, as a summery of new features, this version uses
the Zlib to do the decompression, and also gives it the
ability to compress files, which 2.10 couldn't. It comes
in three flavoures, standard, RT (RunTime) and Lite. More
info can be found elsewhere in this document.

TransADF v3.100.27 (13th July 1998)

This is primarily a cleanup version, in prerparation for
version 4 which should be out later this year. It includes
verify and extended track support, which were easy enough
to insert without a major re-write.

The Current Version

TransADF v4.0.46 (5th October 1998)

Over a year since I started, TransADF is now more feature
packed then ever. The big change with this version is the
inclusion device-independent I/O routines, makeing TransADF
usable on RAD:, FMS: and other disk-like devices. Apart from
a bit of cleaning of the code, nothing mush else has changed.

Back to Contents

1.9 Things TODO

The future of TransADF

I'm planning OS3.1 support for v4.1, but it probably won't be
ready this year. I'm also still planning an 'Extended' ADF format that
stores rlaeded info about the disk along with the actual data.

Of course, future version will also include fixes for any bugs.
Let me know if you find one.

Back to Contents

1.10 Notes

Notes

The current time and date is stored in both the GZip and PKZip archives. The time recorded is the time just before beginning of compression, as recommended in the GZip documentation.

TransADF-RT offers slightly less compression than TransADF with the same options. I assume this is because of some compile-time options of the z.library.

All versions of TransADF are 'pure' and can be made resident.

Back to Contents

1.11 My Homepage

My World Wide Web page

My new web-page is at:

http://www.lis.net.au/~kjots

And by the time you read this, it should be up and running (fingers crossed).

Back to Contents

1.12 The Full Source

The Full Source

This was written with DICE C.

```
   DMakeFile

   main.c
   args.c
   mem_chunks.c
   tdevice.c
   read_disk.c
   write_disk.c
   defl_disk.c
   infl_disk.c
   util.c
  &{" util-asm.a    " LINK Source/util-asm.a/MAIN}
   gzip.c
   pkzip.c
   errors.c
   version.c
   dos_fprintf.c


   main.h
   args.h
   mem_chunks.h
   device.h
   read_disk.h
   write_disk.h
   defl_disk.h
   infl_disk.h
   util.h
   gzip.h
   pkzip.h
   errors.h
   version.h


Missing Files
-------------

If you want to recompile the sources, you'll need the following:

z.lib, zlib.h, zconf.h
  z.lib was compiled from the sources, available at the
  ZLib homepage http://www.cdrom.com/pub/infozip/zlib/
  There is a DMakeFile in the directory ZLib/ of this
  distribution that you can use to make the required
  model of the library (zsr.lib).
  The two header files are included with the ZLib
  source.

z.library, z_pragmas.h
  These two are necessary if you want to compile the
  RT version of TransADF.  They are available on Aminet
  in util/libs/zlib.lha.  Note that the two header files,
  zlib.h and zconf.h, are included with these with two files,
  and are identical to the ones with the ZLib source.

The three header files should be placed into the directory Source/.
```

You require no extra files if you want to compile the Lite version
of TransADF.

Back to Contents